

## Uchwała nr 2205 Senatu Uniwersytetu w Białymstoku z dnia 28 lutego 2018 r.

w sprawie określenia efektów kształcenia dla kierunku informatyka, studia drugiego stopnia o profilu ogólnoakademickim, prowadzonego w języku angielskim

Na podstawie art. 11 ustawy z dnia 27 lipca 2005 r. *Prawo o szkolnictwie wyższym* (t. j. Dz. U. z 2017 r., poz. 2183 z późn. zm.) uchwala się, co następuje:

§ 1

Senat określa efekty kształcenia dla kierunku informatyka, studia drugiego stopnia o profilu ogólnoakademickim, prowadzonego w języku angielskim. Opis efektów kształcenia stanowi Załącznik do niniejszej Uchwały.

§ 2 Uchwała wchodzi w życie z dniem podjęcia.

> Przewodniczący Senatu Uniwersytetu w Białymstoku

Prof. dr hab. Robert W. Ciborowski

Załącznik do Uchwały nr 2205 Senatu Uniwersytetu w Białymstoku z dnia 28 lutego 2018 r.

#### LEARNING OUTCOMES

# Field of study: Computer Science Second degree study programme - general academic education

### Field of study in the area of education

Computer Science programme falls within two areas of education: science and technical sciences. It is directly connected with areas of knowledge to which belongs computer science as a discipline (area of science, field of mathematical sciences, area of technical sciences, field of technical sciences).

### **Explanation of the symbols used:**

K (before underscore) – learning outcomes for the field of study

W – category of knowledge

U – category of skills

K (after underscore) – social competences category

T2A – learning outcomes in the field of education in technical sciences for second degree study programme

**X2A** – learning outcomes in the field of education in science for second degree study programme

01, 02, 03 and subsequent – number of the learning outcome

Symbol	DESCRIPTION OF LEARNING OUTCOMES FOR THE FIELD OF STUDY  Following the completion of the second degree studies in Computer Science a graduate:	Reference to learning outcomes in the area of education in the field of technical sciences and science
KNOWLEDGE		
K_W01	has a well-rounded general knowledge of a foreign language, including terminology specific to computer science; has a thorough knowledge of vocabulary and grammatical structures that enable expressing ideas, in written and oral form, on general topics and topics related to computer science	X2A_W01 X2A_W06 T2A_W02
K_W02	has an in-depth knowledge of:  1. terminology appropriate for the selected computer science specialization  2. creation of publications on the basis of the obtained research results	X2A_W01 X2A_W06 T2A_W03
K_W03	has broadened and deep knowledge in the field of analyzing advanced algorithms and data structures	X2A_W01 X2A_W02 X2A_W03 T2A_W03

		T2A W07
V WOA	has basic knowledge of analytical and algebraic methods in computer	X2A_W02
K_W04	science applications	X2A W03
	science applications	T2A W01
		T2A W02
17 11/07	1 . Leads be and a of modeling and analysis of computer science	X2A W02
K_W05	has basic knowledge of modeling and analysis of computer science	X2A_W03
	systems architecture, as well as modeling and analysis of their quality	X2A_W05
		T2A_W04
		T2A_W04
		T2A_W07
	1 1 1 1 C 11 1 1 involving with models of	X2A W02
K_W06	has basic knowledge of modeling and simulation with models of imprecision or uncertainty and the practical application of these models	_
		X2A_W03
		X2A_W04
		T2A_W04
		T2A_W07
K_W07	has organized and deepened theoretical knowledge of the design and	X2A_W01
	programming of relational databases	X2A_W03
		X2A_W05
		T2A_W03
		T2A_W07
K_W08	has basic knowledge of modern expert systems and their applications	X2A_W03
		T2A_W04
		T2A_W07
K_W09	has in-depth and structured knowledge of security of digital data and information systems, including in the context of the functioning of computer networks	X2A_W01
_		X2A_W03
		X2A_W05
		T2A_W03
		T2A_W07
K_W10	has basic knowledge about directing and managing teams implementing IT projects	X2A_W08
_		X2A_W09
		X2A_W10
		T2A_W02
		T2A_W09
K_W11	has basic knowledge of algorithms for massive parallel computations	X2A_W03
_	with the use of modern numerical methods and their implementation	X2A_W04
	on multiprocessor and multi-core systems and graphic cards	X2A_W05
	, , ,	T2A_W04
		T2A_W07
K_W12	has well-rounded theoretical knowledge of techniques and	X2A_W03
_ '' 12	technologies appropriate for the field of computer science	X2A W04
		T2A W04
K_W13	has well-rounded theoretical knowledge of information technologies used in various fields	X2A_W03
		X2A_W04
		T2A_W02
		T2A W04
K W14	has structured theoretical knowledge of the design methods and	X2A W03
K_W14	programming of applications used in various fields	X2A_W04
	programming of applications used in various fields	T2A W02
		T2A_W02
		1211_44 04

K_W15	has knowledge of development trends and new achievements in computer science	X2A_W06 T2A_W05
	SKILLS	
K_U01	can obtain information from various sources (literature, websites,	X2A_U03
	databases, etc.), integrate them, interpret them and critically evaluate	X2A_U04
	them, draw conclusions and formulate and fully justify opinions	T2A_U01
		T2A_U02
		T2A_U12
K_U02	is able to develop detailed documentation of a project or research	X2A_U02
	task, results of an experiment, can prepare a study discussing these	X2A_U04
	results	X2A_U06
		X2A_U07
		T2A_U02
		T2A_U03
		T2A_U05
K_U03	can prepare and deliver a presentation about a project task, research	X2A_U03
	project or a chosen computer science subject, can discuss ideas about	X2A_U05
	this presentation	X2A_U06
		X2A_U07
		X2A_U08
		X2A_U09
		T2A_U02
		T2A_U04
		T2A_U05
TZ   T 10.4		T2A_U12
K_U04	can use a foreign language sufficiently to read and understand	X2A_U03
	professional literature and communication, including professional	X2A_U04
	topics, as well as to prepare and deliver a presentation on the	X2A_U05 X2A_U06
	implementation of a project or research task	X2A_U08
		X2A_U08 X2A_U09
		X2A_U10
		T2A U01
		T2A_U02
		T2A U03
		T2A U04
		T2A U06
K U05	is able to construct models in a selected area of computer science and	X2A U01
	use their implementation in the development environment, is able to	X2A U02
	analyze the characteristics of computer science systems	X2A U04
		T2A U08
		T2A U10
		T2A U15
		T2A_U17
		T2A U19
K U06	can apply basic models of imprecision or uncertainty and can model	X2A_U01
	practical issues with the use of these models	X2A_U02
	•	X2A U04

		T2A U08
K_U07	can implement advanced dynamic data structures and advanced	X2A U01
12_007	algorithms	X2A U04
	aigorithins	T2A_U08
		T2A U17
K_U08	can implement the known methods of algebra and analysis and make	X2A U01
	appropriate modifications depending on the applications	X2A U02
	appropriate mounteations depending on the appropriate	X2A U04
		T2A U09
K_U09	can design and implement databases using extensions of the SQL	X2A_U01
_	language	X2A U04
	1	T2A_U08
K_U10	can design and implement an expert system that solves specific problems	X2A U01
_		X2A U02
		X2A U03
		X2A_U04
		T2A_U08
K U11	can use models and security classes of information systems, as well	X2A U01
_	as methods of user identification and authentication	X2A_U04
		T2A_U12
		T2A_U15
		T2A_U16
		T2A_U18
K U12	can develop IT projects, design documentation, and can manage an IT team	X2A_U02
_		X2A_U04
		T2A_U12
		T2A_U14
K_U13	can implement massive parallel processing algorithms, including ones in the graphics card environment	X2A_U04
_		T2A_U08
		T2A_U09
K_U14	can use mathematical methods and models, and adapt them as needed	X2A_U01
_	for the analysis and design of applications	X2A_U04
		T2A_U08
		T2A_U15
K_U15	can evaluate and compare design solutions and the application	X2A_U02
	programming process using different information technologies,	T2A_U12
	according to given utility or economic criteria	T2A_U14
		T2A_U15
K_U16	can design and implement software for selected computer science	X2A_U01
	applications	X2A_U04
		T2A_U08
K_U17	can use software suitable for selected computer science applications	X2A_U01
		X2A_U04
		T2A_U18
K_U18	can configure devices suitable for selected computer science	X2A_U01
	applications	X2A_U04
		T2A_U18
K_U19	can propose improvements to existing algorithms and applications	X2A_U04
	used in various fields	T2A_U16

K U20	can assess the usefulness and the possibility of using new	X2A_U04			
_	achievements in the field of computer science	T2A_U12			
	SOCIAL COMPETENCES				
K K01	can act and think in a creative and innovative way	X2A_K06			
_		X2A_K07			
		T2A_K06			
K K02	is able to collaborate in a team implementing joint projects	X2A_K02			
_		T2A_K03			
K K03	understands the need for continuous training and self-education	X2A_K01			
_		X2A_K05			
		T2A_K01			
K K04	carefully determines the priorities and order of activities	X2A_K03			
<del></del>		X2A_K04			
		T2A_K04			
		T2A_K05			
K K05	understands the need for systematic familiarization with the latest	X2A_K01			
_	trends in the development of information technology through	X2A_K05			
	scientific and popular science magazines and websites	T2A_K01			
		T2A_K07			